

# Bronte Stolz

Graduated 2012 Bachelor of Design (Product Innovation)



### **Project - Lampara 'zero'** When I worked with Apparatu, the project What sits so fondly in my mind, wasn't the

that stood out was the lampara 'zero'. It was the most simple design I have ever contributed to.

product itself but the experience of making it. Assisting Xavier Manosa with his idea, staying up late, sharing aperitifs and the beauty of the human exchange. Design made that possible.

designer with 'Fingo' Design from 2012 through to 2015. The highlight of this position was realising Webber BBQ's series of utensils. In 2014 I worked in Venice, with Luca

I begun my career working as a concept

Nichetto at 'Nichetto and Partners'. A world renowned furntiure designer. Contributing to projects for Arflex, De La Espada, Casamania, Foscarini in addition to And Tradition. From there I worked at a ceramics studio in

my love of ceramics begun. Since then, I studio in Melbourne, with Tricycle Developments. By far the most challenging design for Stralus.

in painting.

Barcelona called Apparatu. It was here that have been working in a Design Engineering and rewarding position I have held to date. I assisted their team with their aged care bed

## To be great at anything one must be

obsessed. Unfortunately, this cannot be willed. Be honest with yourself. Also, with design. I feel that it is invaluable to have an

Currently, I hold an artisanal/ Industrial design position with Volker Haug at his lighting studio. Our 2016 'chain chain' pendant light won best design at the DEN fair. When I'm not working, I now study at the VIctorian College of the Arts (VCA) undertaking a degree in Fine Art, majoring

## Learning Solidworks with Dan Mclean. The process was integral and I never thought I

**Uni Memories** 

would master a CAD package. He was and remains an inspiration. **Advice** 

understanding of how things are made. The best way to learn this, is to make everything. Don't find your niche too early. It could very well impede your growth.





